

Cambridgeshire Team 4000 Rules

1. The competition shall be open to any affiliated club. Two affiliated clubs may enter a joint team.
2. Entries shall be made to the tournament controller before the beginning of August.
3. The controller shall divide the entrants into two approximately equal groups on a geographical basis in order to minimize travelling. Each team shall play each other team in their group at least once. In the event of a large number of entries the controller may run the group stage on a zoned Swiss basis or create additional groups (with a semi-final as well as a final).
4. Teams shall consist of three players, and should be played in order of strength (subject to a tolerance of 100 rating points as per the League rules). Players rated under 1375 may be played in any order.
5. The aggregate grades of the three players may not exceed 4000. Where players are ungraded the captain shall provide a realistic estimate. **(In the event of a dispute, the Results Officer will attempt to arbitrate.)**
6. **The September ECF Grading List shall be used to determine the aggregate grade total. This is to prevent teams from becoming ineligible mid-season, due to monthly grading changes. However, the current monthly grade should be used to determine board order.**
7. Three points will be available in each match, and will be allocated according to the match result. For example, if team A beats team B 2-1 team A scores two points and team B one.
8. The winners of each group shall play off in a final. Should two or more teams finish on the same number of points at the top of a group the lower-graded team (averaged across the group stage games) shall go through to the final. If the final finishes 1.5-1.5 the lower-graded team shall be declared the winners.
9. A club may enter more than one team in this competition. If a player plays more than once for a particular team, they will be limited to one appearance only for the other side in the group stages. In the final the club can choose any of their players, irrespective of the team they played for in the group stage, provided the aggregate grading limit is observed.
10. The Association's League rules shall apply in respect of the following matters:
 - Playing arrangements, including time limits, start time, and away teams having white on odd-numbered boards.
 - Eligibility and conduct of players (other than eligibility arrangements where a club has more than one team in the competition, which is covered in rule 8).
 - Resolution of disputes.
 - Quickplay finish rules.

**Last updated by Chris Russell
June 2023**